## andré sier

André Sier was born in Lisbon (1977) where lives and works as an artist-programmer of machines with interdisciplinary training in painting, sculpture, music, and a degree in philosophy. Produces dynamic pieces in code, 3D, video, sound, electronics, drawings, among other means. The pieces rely on algorithmic structures that connect various media. Environments unified into autonomous procedures that can be repeated indefinitely, updating itself in various ways. Its main function: to create states that are programmed in specific logical schemes, operate strange connections in time and space, circling logical flaws, sculpting processes that are grouped into machines installed in spaces or its results.

Highlights series struct, 747, Space Race, immersive work in abstract spaces, often using site-specific data interactions from microphones and cameras, or synthesizing experiences with stochastic, generative and chaotic mathematics. Awarded at the XV Biennial of Vila Nova de Cerveira with interstellar (2009), also notes the series k. started in 2007 in the net.art gallery from Direcção Geral das Artes. Highlights the individual exhibitions 747 in the gallery Quadrum (Lisbon, 2002), Maps and Devices (Glade) in Vera Cortes Art Agency (Lisbon, 2006), 747.3 on Plataforma Revólver (Lisbon, 2007), motion=snd in the gallery Kapelica (Ljubljana, sl. 2009) and Ape-x in the gallery nt (Lodz, pl. 2010). Participated in several colective exhibitions. highlighting 000 000000 000 at the festival Scem Author (teatro da trindade, Lisbon, 2000), struct 0 in Apertura 1.0 (Caja San Juan, Seville, es, 2001), struct 2 in Pavilhão 21-C of Hospital Júlio Matos (Lisbon, 2002), ankh at the festival Musica Viva in the Open Theatre (Lisbon, 2004), struct 1 in Meta.morfosis at MEIAC (Badajoz, es, 2006), struct 7 in Stream at White Box Gallery (New York, us, 2007), struct 4 in XIII BJCEM (Bari, it, 2008), Space Race # 2 in Viewpoint at the gallery S&G (Berlin, 2008), Ascend in June of the Arts (Obidos, 2009),  $\Delta$  at the festival Glimpses of Autumn (Porto, 2009).

portfolio

july 2010

// http://s373.net // planalto de agenciamento maquínico // andré sier

pieces organized by categories

*installations* (pieces mailny for space) *code* (pieces mainly for computer) *video drawings* 

### installations

k.~ (2010) apex (+pyramid) (2010)  $\Delta$  (2009) Ascende (2009) Interestrelar (2009) gravity (2008) struct\_7 (2007), struct\_6 (2007), struct\_5 (2006), struct\_4 (2006), struct\_0 (2001) 747.5 (2010), 747.4 (2008), 747.3 (2006), 747.2 (2004), 747 (2002) ankh\_1 (2004), ankh\_0 (2004) je t'aime... (1999)

### code

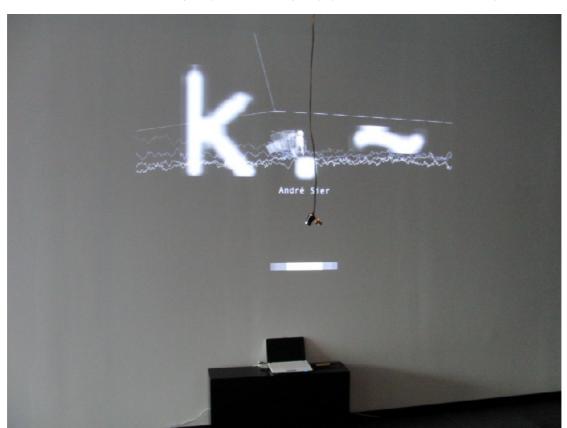
Mathx (2010) Space Race #1 (2007-8), Space Race #2 (2008), Space Race #3 (2008) CsO (2008) k. (2007) terrants (2007) volume7021143 (2007) struct\_3 (2003), struct\_1 (2001) c.\lv\_\_\_copy (2000) 000 000000 000 (2000)

### video

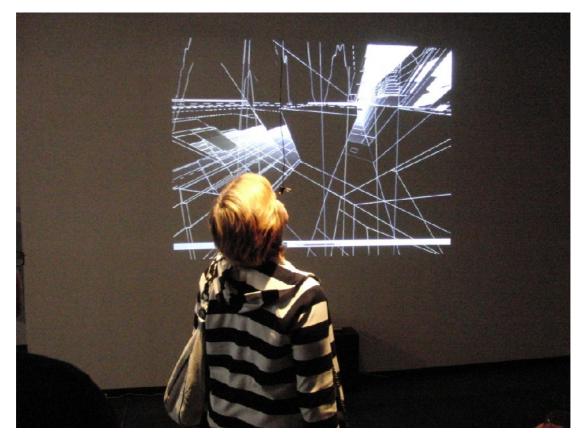
c. ( ) (2000-4) discos sem memória (2002) struct\_2@pavilhão 21 C (2002) fugue (2001)

### drawings

INT-insertdatehere (interestrelar drawings) (2009) gravidade (2008) terrants (2007) atan (babel,wwiii,sol,tree,3) (2005)



**k.~** (photos at exhibition 'ape-x' at nt gallery, lodz, poland, june-july 2010, +@ <u>http://s373.net/projectos/k.~/</u>)



(2010), code, computer, microphone, video projector.

**apex (+pyramid)** (photos at exhibition 'ape-x' at nt gallery, lodz, poland, june-july 2010)



(2010), code, arduino, inox, speakers, ldr sensors, electronics.

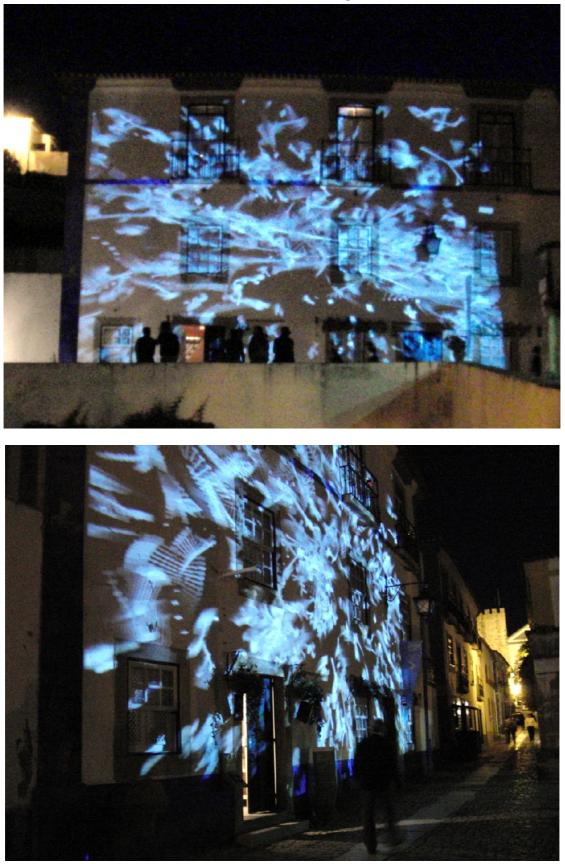
∆ (photos at festival 'Olhares de Outono*' at Universidade Católica Portuguesa, Porto, November 2009,* +@ <u>http://s373.net/projectos/delta</u>)



(2009), code, computer, camera, video projector, light.

## Ascende

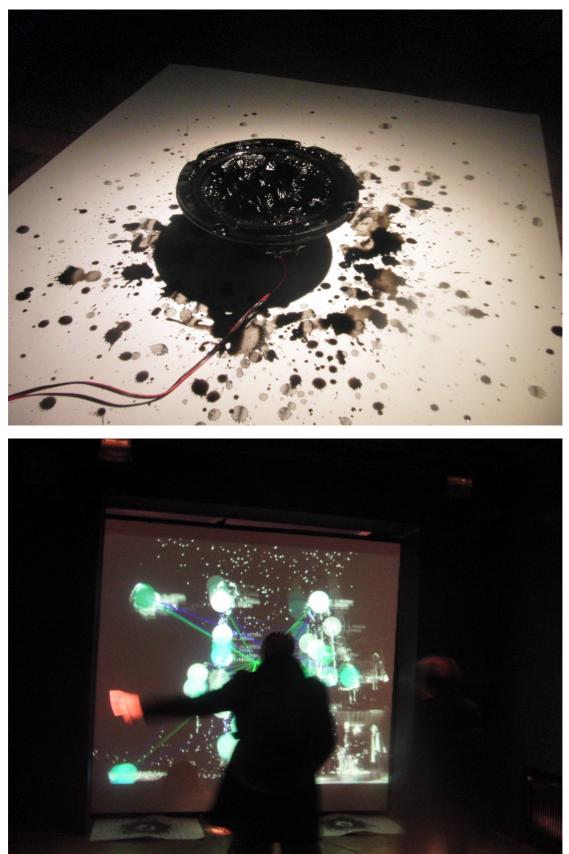
(photos at exhibition 'Junho das Artes' at Óbidos, June 2009, +@ http://s373.net/projectos/ascende)



(2009), code, computer, camera, video projector, light.

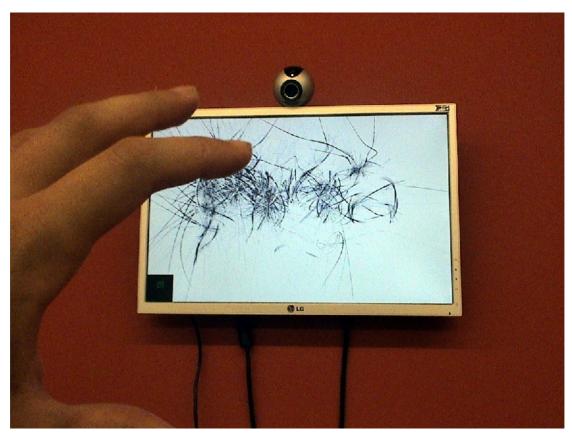
## Interestrelar

(photos at exhibition 'motion=snd' at Kapelica Gallery, Ljubljana, Slovenia, October 2009, +@ <u>http://s373.net/projectos/interestrelar</u>)



(2009), code, computer, camera, amplifier, 2 woofers, endian ink, paper, light.

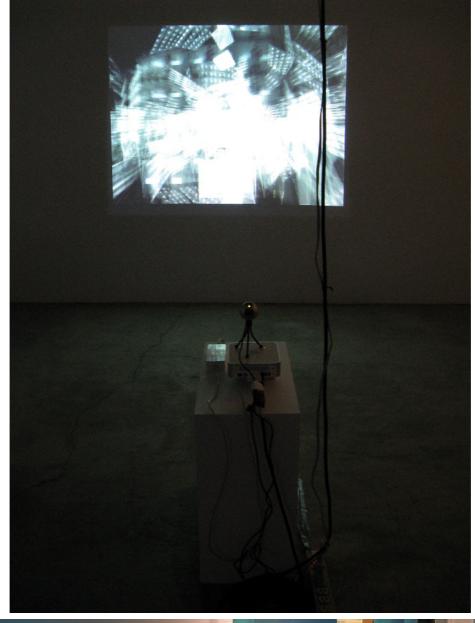
*gravity* (photos at exhibition 'terra-grav ' at Leonel Moura Art Gallery, Lisbon, 2008, +@ <u>http://s373.net/projectos/gravidade</u>)





(2008), code, computer, camera.

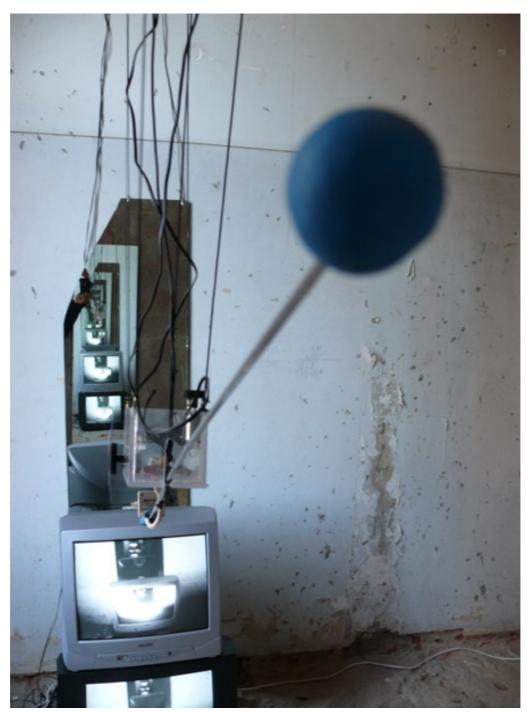
**struct\_7** (photos at exhibition 'Stream ' *at WhiteBox, New York, December* 2007 +@ <u>http://s373.net/projectos/struct\_7</u>)





(2007), code, computer, camera, video projector.

**struct\_6** (photos at exhibition '*Objecto:Simulacro' at Hospital Júlio de Matos, march-may2007* +@ <u>http://s373.net/projectos/struct\_6</u>)



(2006), code, arduino, 2 motors, suspended acrylic box with aluminum arm, rubbers, 1 camera, 2 televisions, 2 mirrors.

*struct\_5* (photos at exhibition ' *Sound Visions' at Sala do Risco, june 2006, and at 'ArtEscapes', Universidad Politecnica de Valencia, april-may 2006* +@ <u>http://s373.net/projectos/struct\_5</u>)



(2006), code, computer, 3 woofers, 3 light projectors, 1 camera, 3 microphones, amplifier, video projector, midi dimmer.

**struct\_4** (photos at XIII BJCEM at Bari, it, 2008, and 'Jovens Criadores 2006 ' at Montijo, pt, november-december 2006 +@ <u>http://s373.net/projectos/struct\_4</u>)



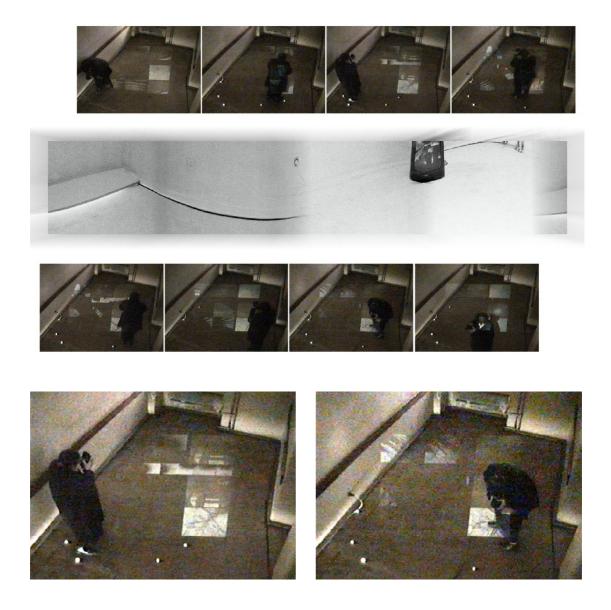
(2004), code, computer, 4 woofers, 4 mirrors, 4 light projectors, 4 microphones, sound card, 2 amplifiers, midi dimmer.

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struct\_3
(screen still. Lauched in atmosferas.net. +@ <u>http://www.atmosferas.net/projectos/gs/9/</u>)

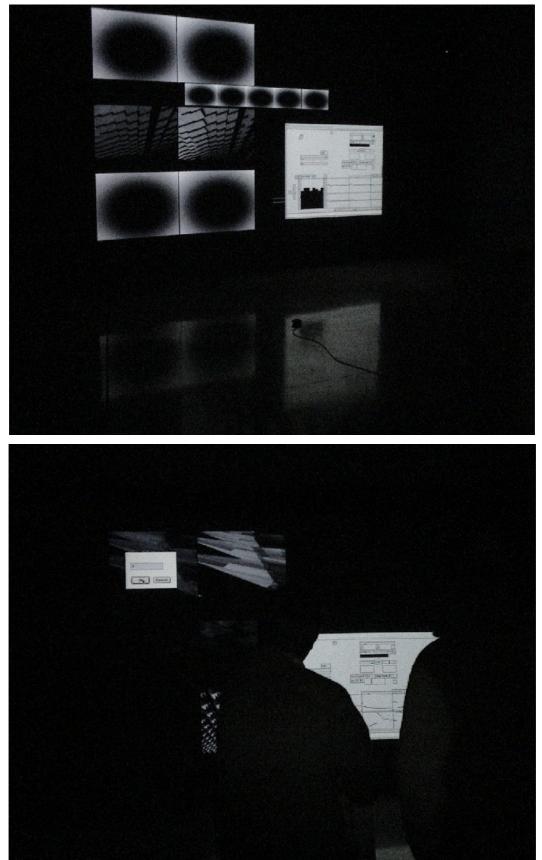
(2004), code, computer, 2-4 audio channels, microphones, joystick, mouse, keys.

**struct\_2** (video stills and photos from exhibition 'Pavilhão 21 C' at Hospital Júlio de Matos, 2002)



(2002), video, pal, color, sound, 22min

*struct\_1* (photos from 'META.morfosis' at MEIAC, Badajoz, Spain, jan-sep 2006)



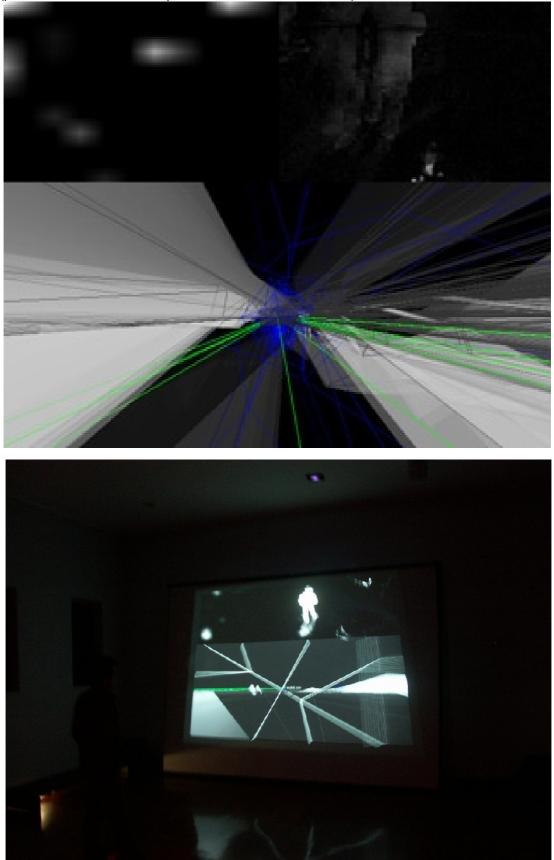
(2001), code, computer, 2 audio channels, microphones, keys.

*struct\_0* (photos from 'Apertura 1.0 ' at Caja S. Juan, Seville, Spain, 2002)



(2001), code, computer, 2 audio channels, microphones.

**ankh\_1** (photos from *festival Hertzoscópio* at *Eunice Munoz theatre*, 2004)



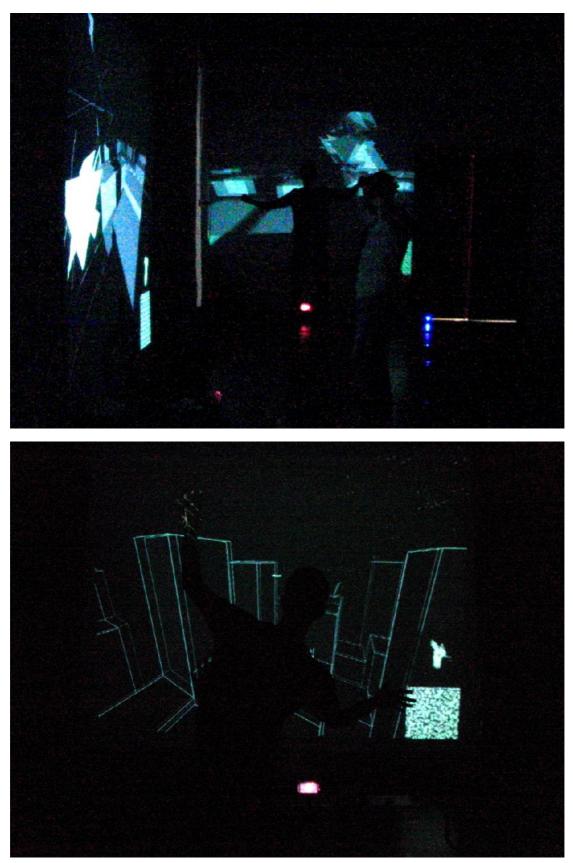
(2004), code, 3 computers, network, video projector, 4+2+2 speakers, 2 joysticks.





(2004), code, computer, camera.

**747.5** (photos from Espaço do Tempo, Montemor-O-Novo, 2010, +@ <u>http://s373.net/projectos/747.5</u>)



(2010), code, 3 computers, 3 video projectors, 3\*2 speakers, 3 cameras, network, lights

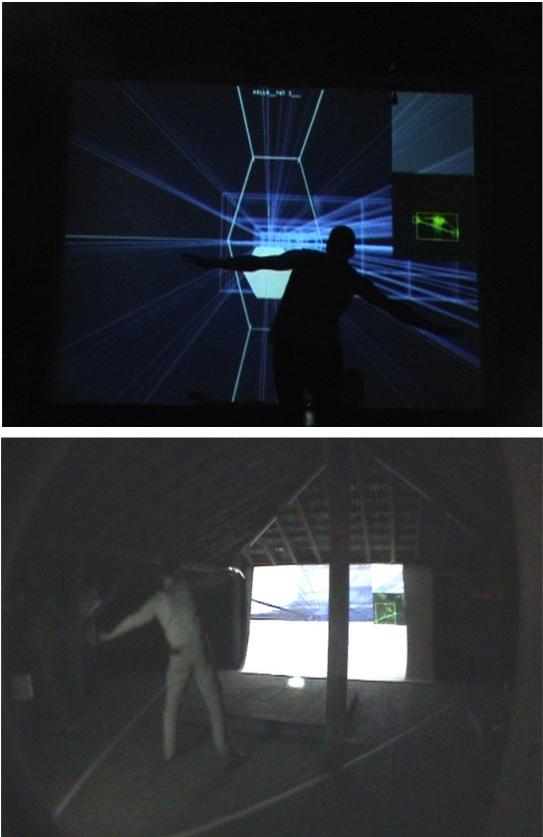
.**747.4** (photos from Gulbenkian, may 2008)



(2008), plaster, airplane models, ink.

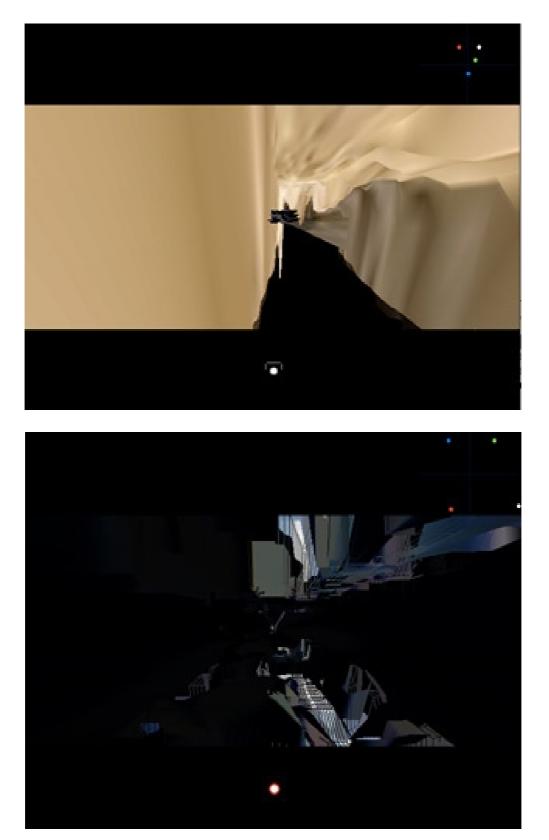
747.3

(photos from Lugar Comum, Oeiras, set 2006, and '747.3' at Plataforma Revólver, may 2007, +@ <u>http://s373.net/projectos/747.3</u>)



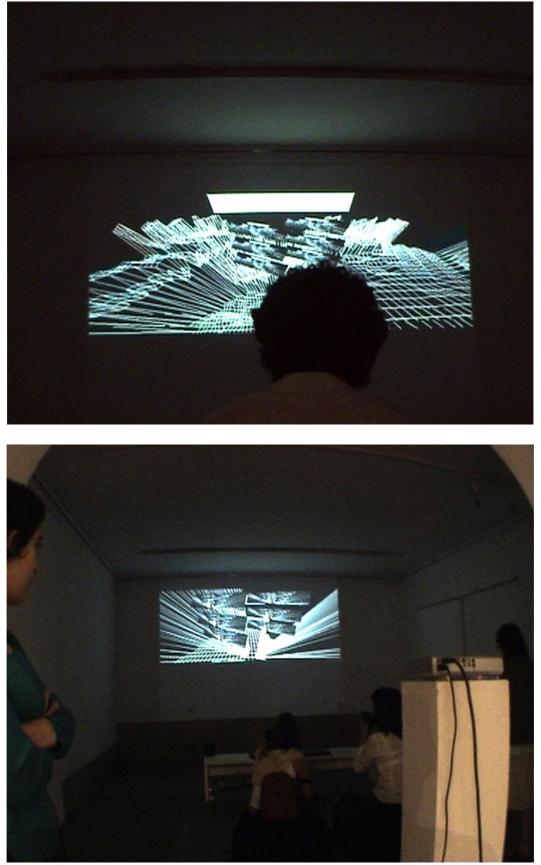
(2006), code, computer, video projector, 2 speakers, camera, light.

**747.2** (photos from festival Hertzoscópio, Lugar Comum, Oeiras, 2004 )



(2004), code, computer, video projector, 4 speakers, joystick, microphones.

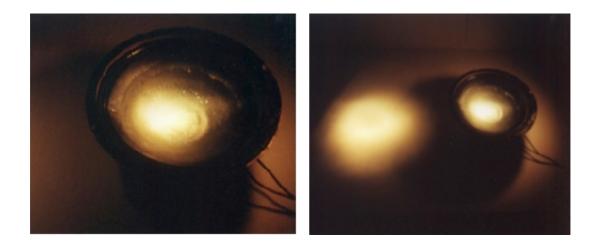
**747** (photos from Sound Visions at Sala do Risco, Lisbon, 2006)



(2002), code, computer, video projector, 2 speakers, joystick, microphones.

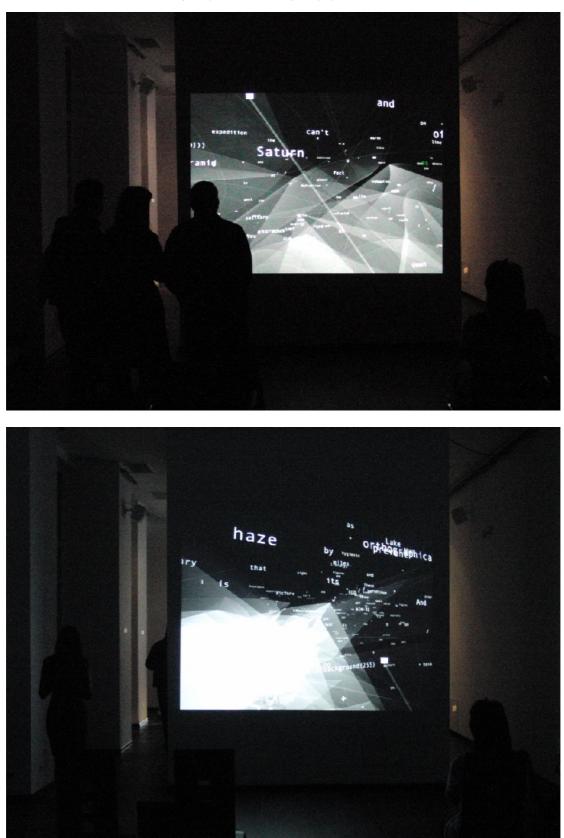
*je t'aime...* (photos from Maps and Devices (Glade) at Vera Cortês Art Agency, Lisbon, 2006, and Rama at Alvarez Gallery, Porto, 1999)





(1999), woofer, microphones, mirror, amplifier, light projector.

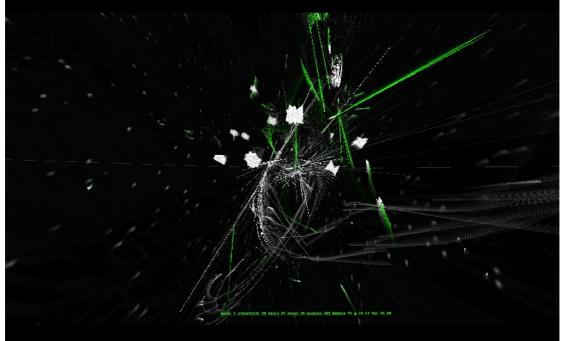
*Mathx* (photos at exhibition 'ape-x' at nt gallery, lodz, poland, june-july 2010)



(2010), code, computer.

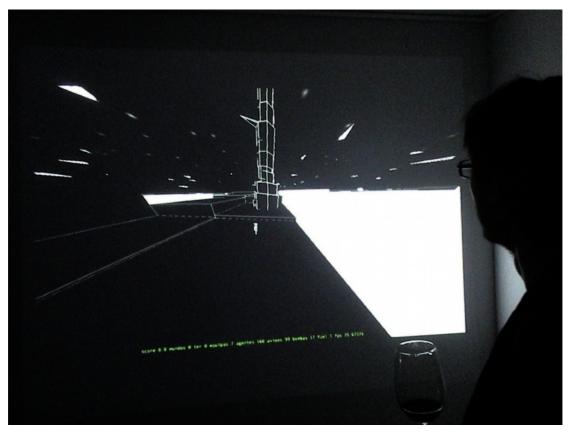
Space Race #3 (screen stills, +@ <u>http://s373.net/projectos/corrida-espacial-3</u>)





(2008), code, computer.

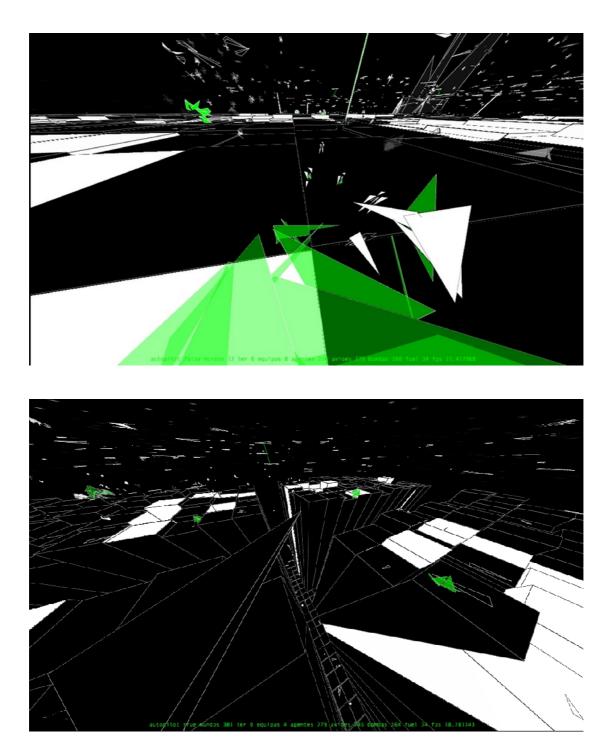
**Space Race #2** (photos at Viewpoint, S&G Galleries, Berlin and Festival Eme, Lisbon, 2008, +@ <u>http://s373.net/projectos/corrida-espacial-2</u>)





(2008), code, computer, joystick.

Space Race #1 (screen stills, +@ <u>http://s373.net/projectos/corrida-espacial-1</u>)

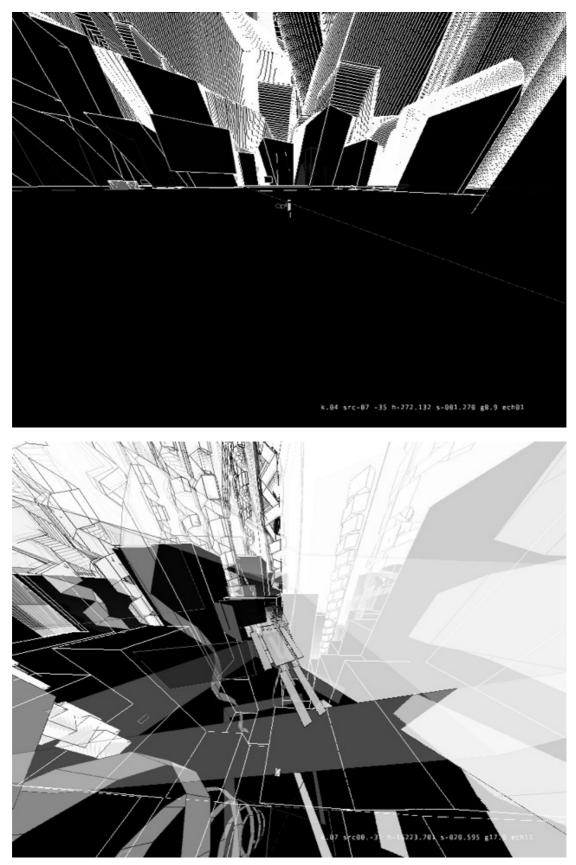


(2007-8), code, computer.



(2008), code, computer.

**k.** (screen stills, +@ <u>http://s373.net/projectos/k</u>)



(2007), code, computer, mouse.

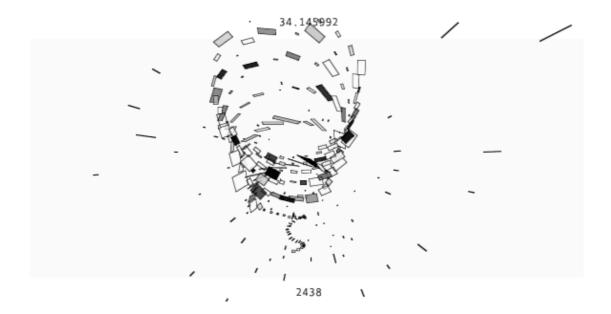
*terrants* (photos from festival bang at transboavista building , lisbon, 2008)

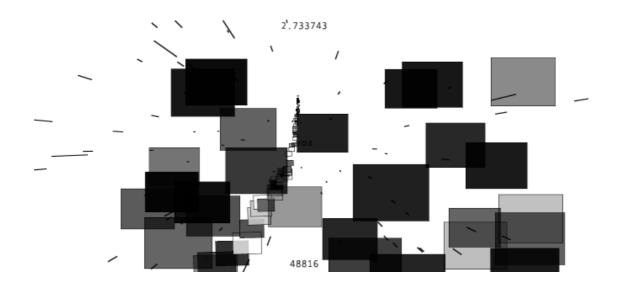


(2007), code, computer.

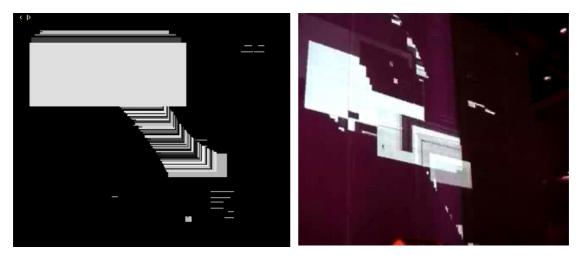
# volume7021143

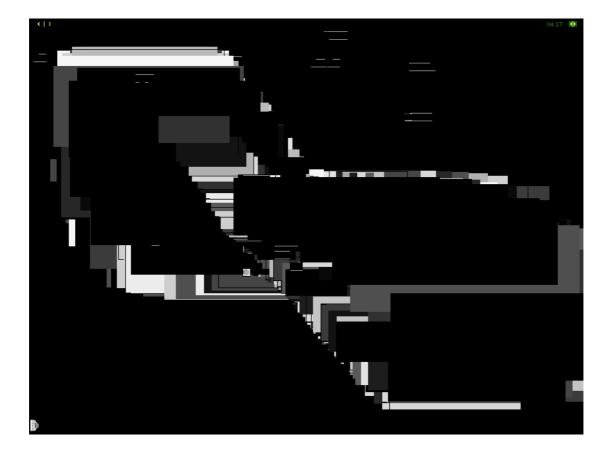
(screen stills)





*c.\\_\_\_lv copy* (stills and photos from nada lauch at Lux, Lisbon, 2004)

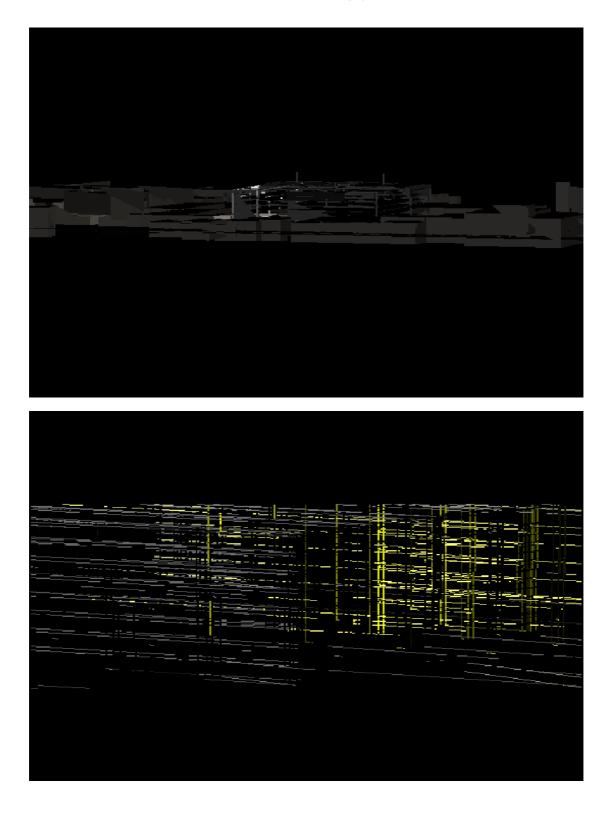




(2000), code, computer, mouse.

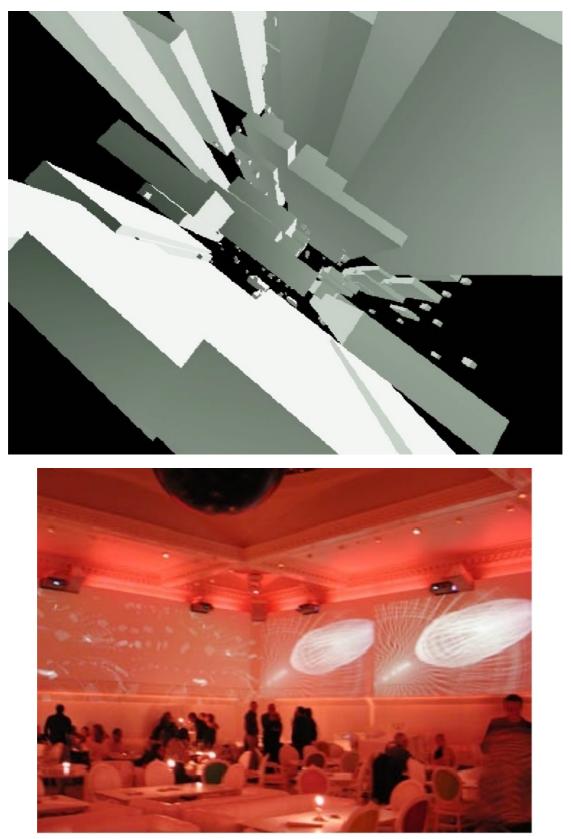
## 000 000000 000

(photos from festival Scem Autor, Trindade Theater, Lisbon, july 2000)



(2000), code, computer, mouse.

**C. ()** (video stills and photos from sketch gallery, london, 2004)



(2000-2004), pal video, 1h45m, color, silent

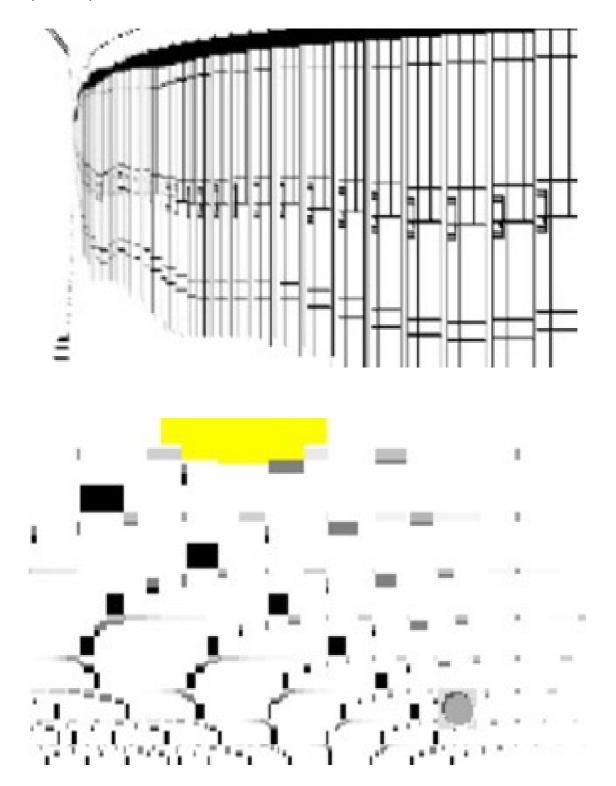
## discos sem memória

(still from application which reads the 52 films and some diskettes)



(2002), 52 unique diskettes with films in quicktime mov format of approximate duration of 1second

**fugue** (video stills)



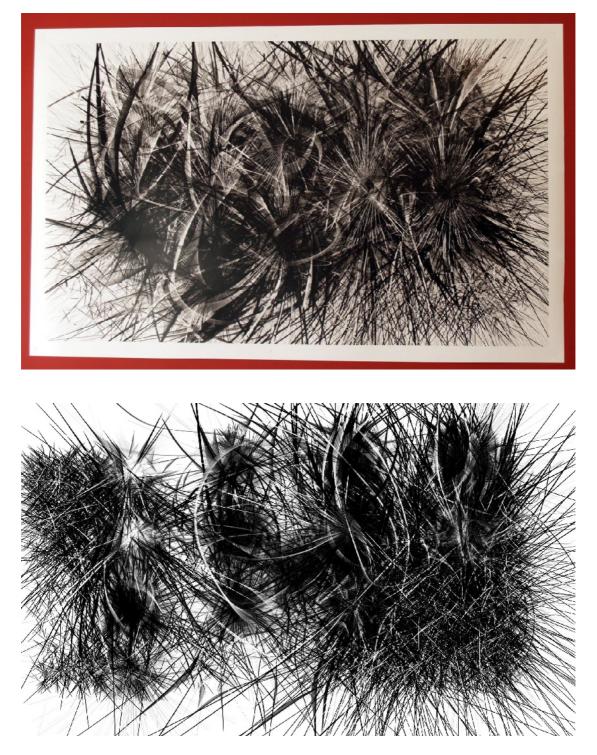
(2001), pal video, 7min, color, silent.

*INT-insertdatehere (Interestrelar drawings)* (automatic drawings from interestrelar installation, 500+ drawings from 20090121 up to 20100730)



(2009), black endian ink on paper. Dimensions 100x70cm.

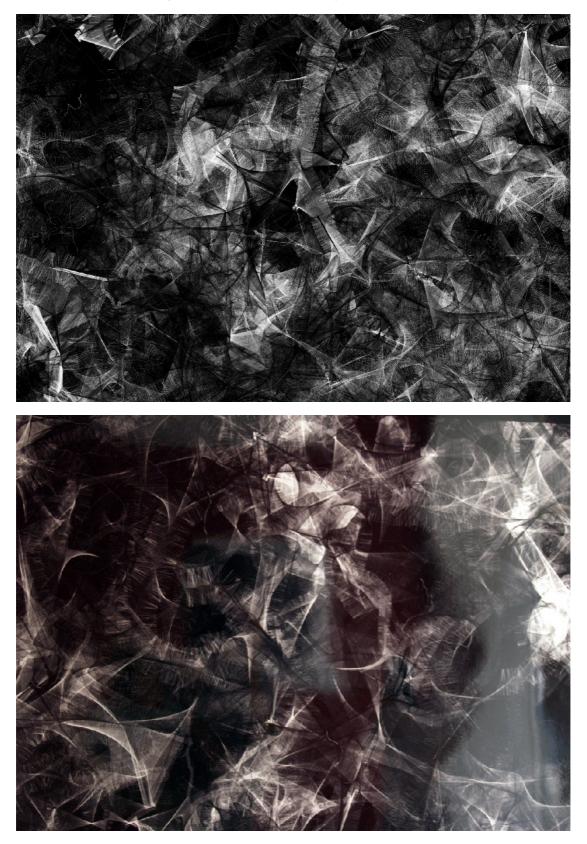
*gravidade* (prints from gravity code)



(2008), black&white plotter prints. Dimensions 180x110cm.

## terrants

(stills and photos from 'terra-grav' at Leonel Moura Art Gallery, 2008)

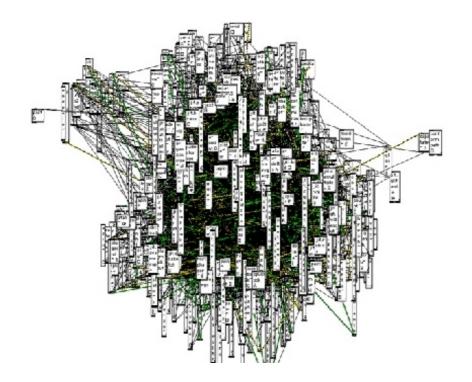


(2008), black&white lambda prints. Dimensions 85x61cm.

### atan

(52 computer generated images. Photos from Maps and Devices(Glade) at Vera Cortês Art Agency, 2006)





(2005), color plotter prints. Dimensions 100x80cm.